

Humayon Kabir

UI/UX Designer

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PROFILE

UX designer in Dhaka for mobile and web apps, working workflow first. Spent a year at a fleet-management SaaS startup, ending as its only designer, mapping workflows and getting developers to confirm each flow could be built. I make the decisions and direct AI tools for the execution. Looking for remote or onsite roles, especially onsite with field research at product companies.

EXPERIENCE

Jr. UI/UX Designer, then UI/UX Designer · Llamamind.io

Jan 2025 – late 2025

Startup, full time. Fleetblox, a fleet-management platform: a web dashboard for fleet owners and mobile apps for the crews who maintain, repair and deliver vehicles.

- Redesigned the car maintenance report, a paper-style page too long for one screen, into a summary-first view: vehicle profile and major-damage summary on top, collapsible sections below, counts of new and fixed damages. Implemented in production.
- Designed the overdue-task flow for the crew app after crews could not tell which tasks were due today. A task not finished by its deadline day moves to an Overdue list and notifies the manager, who keeps, reassigns or deletes it. Checked the flow with developers before handoff.
- Became the only designer when my senior left. Spent my time on the new crew app (valets, mechanics, maintenance workers) while the main apps were in development. Also designed the Play Store and App Store screenshots for every app.
- Designed looping marketing-site animations in Figma, delivered to developers as 5 to 15 second MP4s.
- Worked closely with the Bangladeshi developers, took part in brainstorm sessions, and worked in large, dense design files.

UI/UX Design Intern · People Ntech

Jul – Sep 2024

3-month internship. Ended with a Certified Jr. UI/UX Designer certificate.

- Built my Figma foundations (components, libraries, assets, variables) and applied them to a ride-sharing app, from team interviews to screens.
- With my team, interviewed about 10 to 20 young adults in our network and built personas. Three findings shaped the design: one app for bikes, cars and CNG; fare negotiation on every vehicle type; an in-ride safety screen with SOS and live-location sharing.

SELECTED PROJECTS

Route, ride-sharing app for bikes, cars and CNG

2024 and 2026

- Started in the People Ntech internship; rebuilt in 2026 as a practice project with a simulated client, from brief to developer handover with AI in the workflow. 111 screens in 5 flows, 59 design tokens, 32 icons and three specs.

EduBridge BD, parent booking and payment flow

2026, course project

- Rewrote a desktop-first, English-only, card-only brief around parents on Android: mobile-first, Bangla and English, card plus a full bKash path with its error states. Locked design tokens before any screen and built the flow as working HTML.

SKILLS

Design	User flows and workflow mapping, wireframing, prototyping, design tokens and systems, information architecture
Tools	Figma, Adobe Illustrator, Paper.design, Claude Code, HTML and CSS
Specialised	Field-operations and SaaS dashboards; bilingual interfaces; bKash mobile-money flows
Languages	Bangla (native), English (working)